NORTHEASTERN UNIVERSITY GLOBAL GAME JAM SITE SCHEDULE

The Jam will be taking place on **the 3rd floor of the Ryder building** at Northeastern University. We are going to have at least 1 lab and 1 classroom available depending on the number of jammers we end up with we can increase that as needed.

FRIDAY JANUARY 29TH

5:00-7:00pm   Participant registration and meet and greet
Please come to Ryder 303

7:00-10:00pm   Keynote and theme announced
Team and idea formation

SATURDAY JANUARY 30TH

8:00-9:00am   Registration and breakfast **Please come to Ryder 324**

9:00-12:00pm   Work time

12:00-1:00pm   Lunch and Break

1:00-6:00pm   Work time

6:00-7:00pm   Break time for dinner

7:00-11:00pm   Work time

SUNDAY JANUARY 31TH

8:00-9:00am   Registration and breakfast **Please come to Ryder 324**

9:00-11:30am   Work time

11:30-12:00pm   Quick lunch

12:00-2:59pm   Work Time

3:00pm   SUBMISSION TIME!

3:00-4:00pm   Break

4:00-5:00pm   Game Demos and Awards

NORTHEASTERN UNIVERSITY GLOBAL GAME JAM SITE FAQS

Q: IS THERE PARKING AVAILABLE?

A: The best place to park will be the Renaissance Parking Garage on Columbus Ave. From 6:00pm on Friday to 11:00pm on Sunday it is 6$ for up to 24 hours. There is some street parking available as well but be sure to read signs about parking restrictions

Q: WHAT ARE THE PLANS FOR MEALS?

A: On Saturday and Sunday we will provide breakfast and lunch. So dinner on all nights will not be provided. There are plenty of places around campus to eat or to order delivery.

Q: WHAT SOFTWARE WILL YOU HAVE AVAILABLE?

A: The lab machines we plan on using can dual boot to Mac or Windows. We have the full Adobe Suite as well as other asset creation programs for creating 3D models and sound. We also have Panda 3D and Unity installed. We may be able to install other programs during the event if you let us know on Friday.

Q: CAN I BRING MY OWN PC/LAPTOP?

A: If you plan on bringing a desktop please also bring a monitor, but we should have space to set it up. Everyone is welcome to bring their own laptop as well.

Q: HOW ARE THE TEAMS CHOSEN?

A: While we are not going to forbid people from making pre-made teams we will be doing some activities on Friday to form the teams for the event. The number of teams we end up with will depend on the total number of jammers we have.