

# Rules of the game

## Story

You are Buddhist monks in a monastery.

## Goal

The first player to reincarnate the third time wins the game. You progress towards the game by

## Setup of the game

- Shuffle the deck of cards.
- Each player draws 6 cards.
- Each player starts at 15 health.
- The player to the left of the one who shuffled begins.

Deteriorating and

## Card types

There are two different cards types in the game. Deteriorating cards are used to reduce your health. Tend to your brother cards are used to cancel a deteriorating card of equal value.

### *Tend to your brother cards*

### Deteriorating cards

## Play as a permanent cards

When you play a deteriorating card you can either put it down permanently in front of you. Other players will only be able to tend to you in their own turn using their "Tend to your brother" cards.

## Instant cards

You can play a deteriorating card as an instant, meaning that you will play it and other players will be able to immediately tend to you using their "tend to your brother" cards if they have one of the right level as the deteriorating card.

If one "tend to your brother" card is played to cancel the effect. The deteriorating card is cancelled and they both go to the discard pile.

If more than one "tend to your brother" card is played you will instead be healed by the damage number instead of taking the damage.

## Tend to your brother

### Play on your turn

1. Cure somebody else damage using the appropriate card.
    - a. Play any number of healing.
  2. Play a card as a permanent damage card or play it as an instant. A player can only have one card at anytime as a permanent card.
    - a. Play any number of damage.
    - b. Once you've placed down a permanent card you cannot replace before it has been removed by someone else.
  3. If you damage card has been healed by another player it is cancelled and no longer in play.
  4. When you play an instant if it countered nothing happens, but if it's countered by more than one card than you will be healed instead.
- You can play any number of healing cards and damage cards.
  - At the end of turn draw 2 cards.